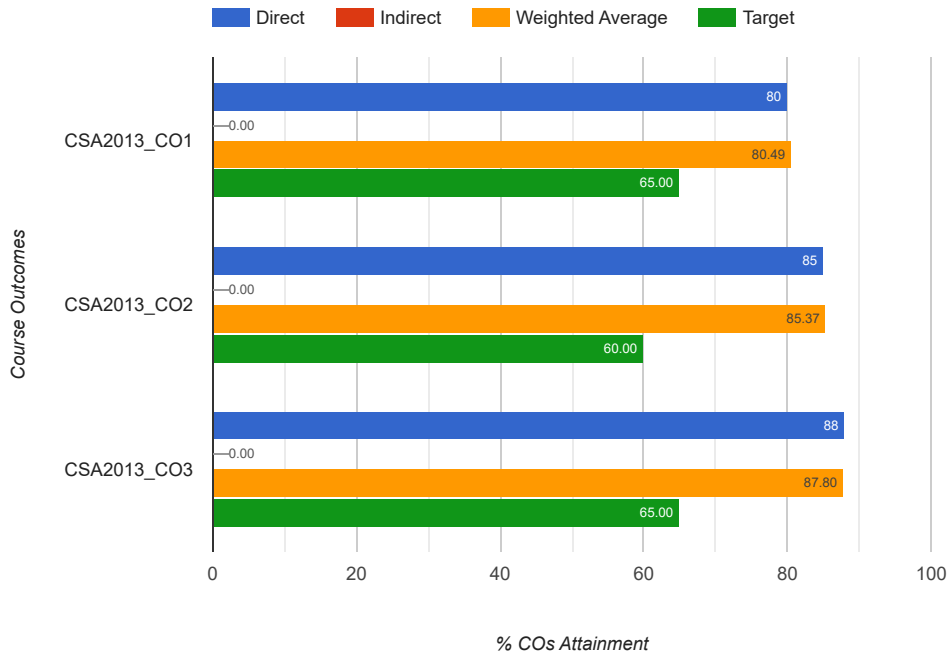


# Attainment of Course Outcomes - Direct & Indirect for BCG - 2021 - Sem III - CSA2013 - Game Mechanics and dynamics

COs Attainment for Direct Assessments	
Program Name :	B.Tech Computer Science and Engineering Data Science
Course Code:	CSA2013
Course Title:	BCG - 2021 - Sem III - CSA2013 - Game Mechanics and dynamics
Batch:	B.Tech CDS 2022-26



  
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Course Outcome	Mapping with Program Outcome		Attainment % in		Avg Attainment(100% Direct + 0% Indirect)	Target of Attainment	Attainment	Level of Attainment
	POs	Level of Mapping	Direct	Indirect				
CSA2013_CO1	BCG-PO1	1	80.49		80.49	65.00 (2)	Attained	3.00
	BCG-PSO1	2						
	BCG-PO2	3						
	BCG-PO3	2						
	BCG-PO9	1						
	BCG-PO10	2						
CSA2013_CO2	BCG-PO1	1	85.37		85.37	60.00 (2)	Attained	3.00
	BCG-PSO1	2						
	BCG-PO2	3						
	BCG-PO3	1						
	BCG-PO9	2						
	BCG-PO10	2						
CSA2013_CO3	BCG-PO1	1	87.80		87.80	65.00 (2)	Attained	3.00
	BCG-PSO1	2						
	BCG-PO2	3						
	BCG-PO3	3						
	BCG-PO9	1						
	BCG-PO10	1						

  
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## COs Attainment for Direct Assessments

## COs Attainment for Internal Assessments

Section	Course Outcome	COs Attainment(%)	Total Assignments Created	Assignments used for Outcomes Analysis	Teacher	Recompute and Publish
BCG - 2021 - Sem III - CSA2013 - Game Mechanics and dynamics - SEC-01	CSA2013_CO1	80.49	3	3	pradeepbaskar@presidencyuniversity.in	
	CSA2013_CO2	85.37				
	CSA2013_CO3	87.80				

  
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## Weighted POs Attainment Contribution

	BCG-PO1	BCG-PSO1	BCG-PO2	BCG-PSO2	BCG-PO3	BCG-PSO3	BCG-PO4	BCG-PO5	BCG-PO6	BCG-PO7	BCG-PO8	BCG-PO9	BCG-PO10	BCG-PO11
Search...														
CSA2013_CO1	0.99	2.01	3.00	-	2.01	-	-	-	-	-	-	0.99	2.01	-
CSA2013_CO2	0.99	2.01	3.00	-	0.99	-	-	-	-	-	-	2.01	2.01	-
CSA2013_CO3	0.99	2.01	3.00	-	3.00	-	-	-	-	-	-	0.99	0.99	-
<b>BCG - 2021 - Sem III - CSA2013 - Game Mechanics and dynamics</b>	<b>3.00</b>	<b>3.00</b>	<b>3.00</b>	<b>-</b>	<b>3.00</b>	<b>-</b>	<b>-</b>	<b>-</b>	<b>-</b>	<b>-</b>	<b>-</b>	<b>3.00</b>	<b>3.00</b>	<b>-</b>

Formula =  $\frac{\sum(\text{Affinity} * \text{Level of attainment})}{\sum \text{Affinity}}$